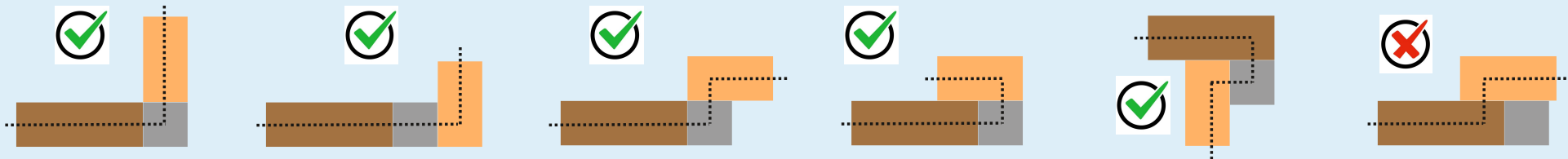
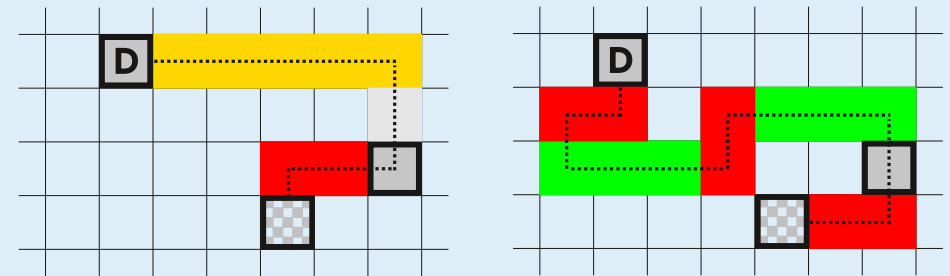


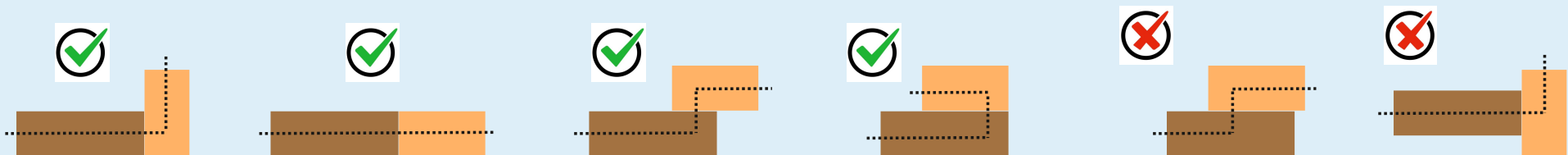
En employant des réglettes pour créer des chemins qui suivront le réseau quadrillé, il faut relier des cases indiquées. Pour cela il est possible de connecter plusieurs réglettes les unes après les autres.

Les connexions se font par les extrémités :
l'un des côtés du carré d'un bout ou de
l'autre pour les réglettes,
l'un de ses côtés pour les cases.

Les réglettes ne peuvent se superposer.

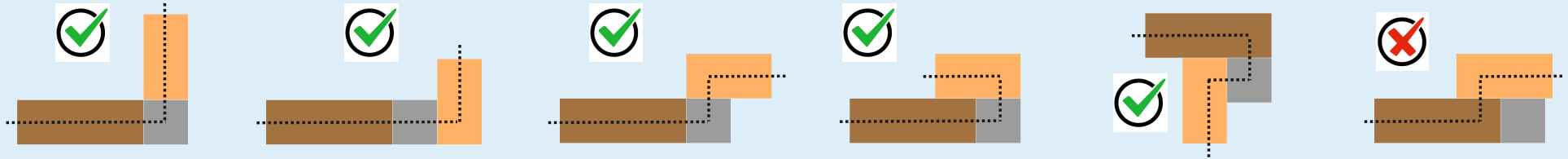


les différents types de connexion

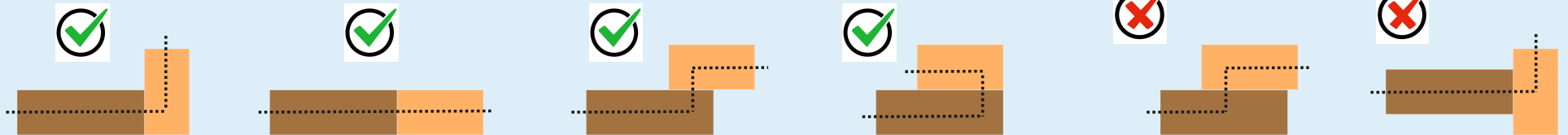


Avec des **réglottes** et en respectant les principes imposés, **relier** les cases de **départ** et d'**arrivée**.

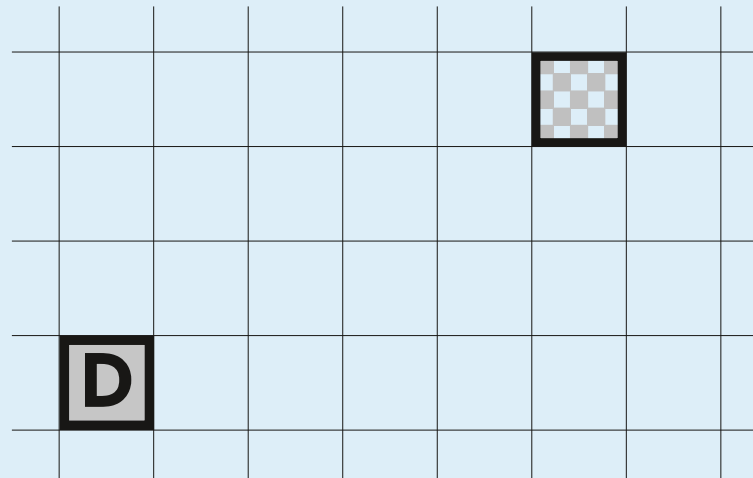
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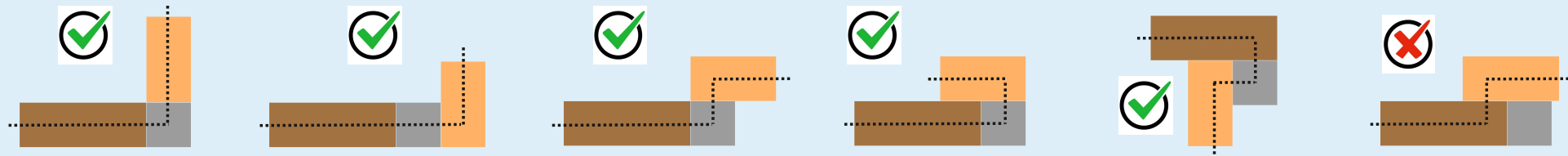


les différents types de connexion

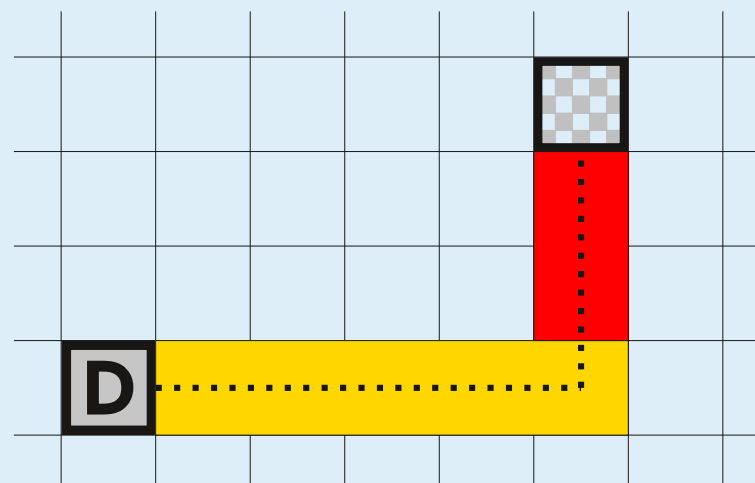
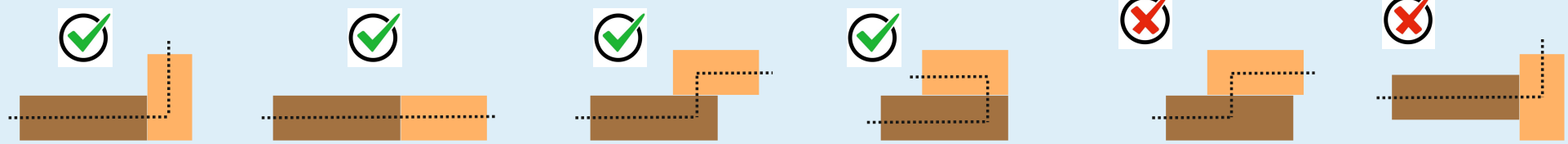


Exemples pour





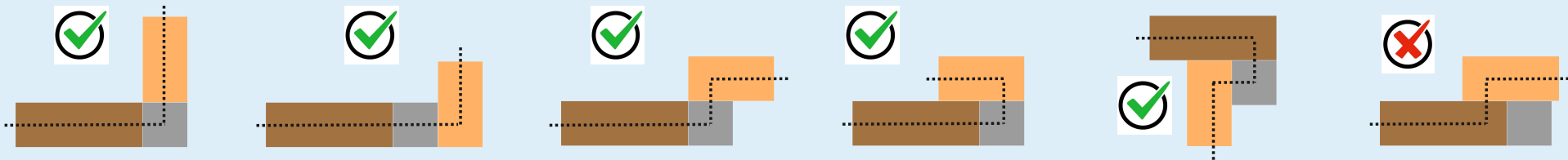
les différents types de connexion



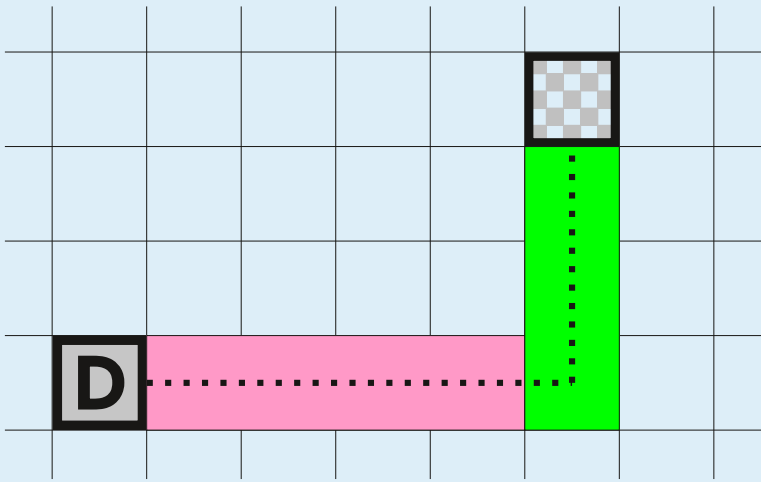
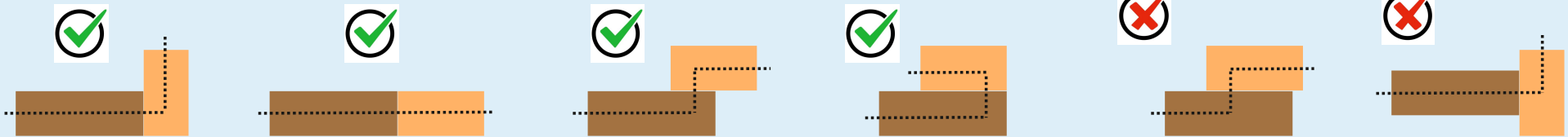


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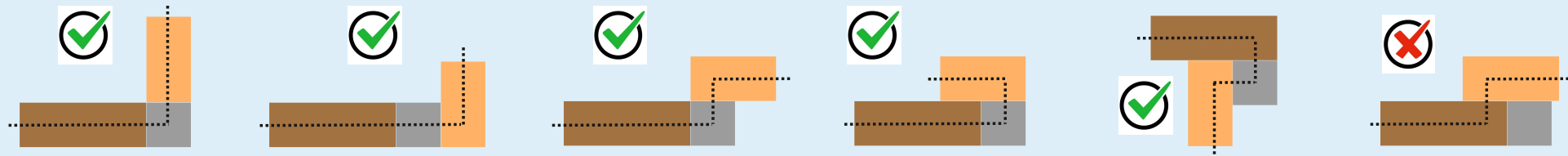


les différents types de connexion

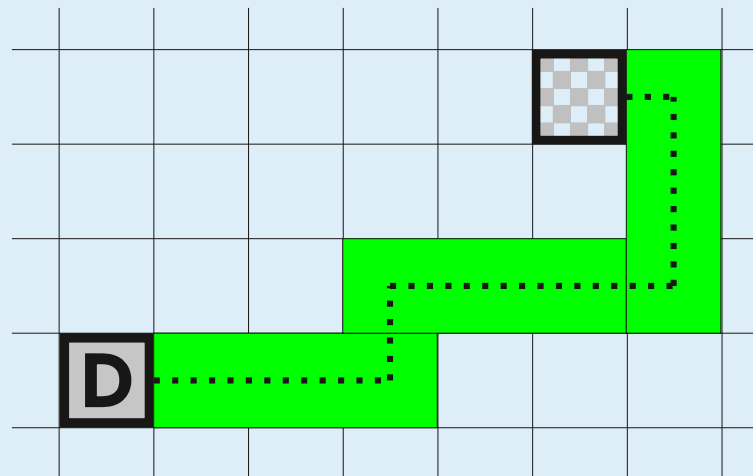
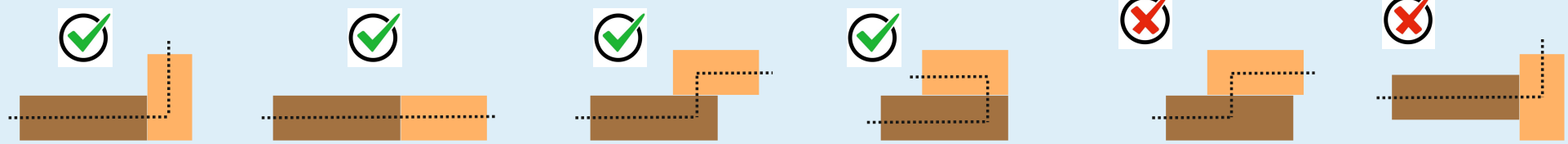


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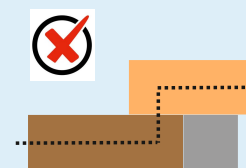
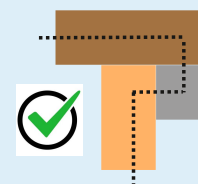
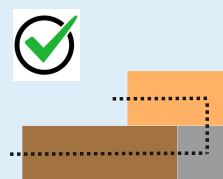
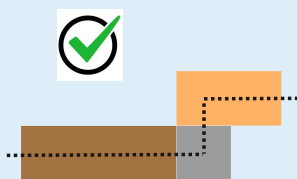
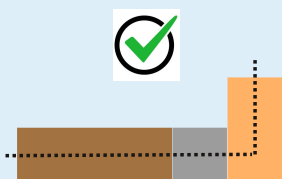
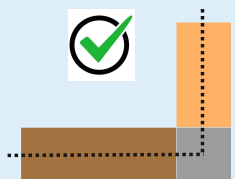


les différents types de connexion

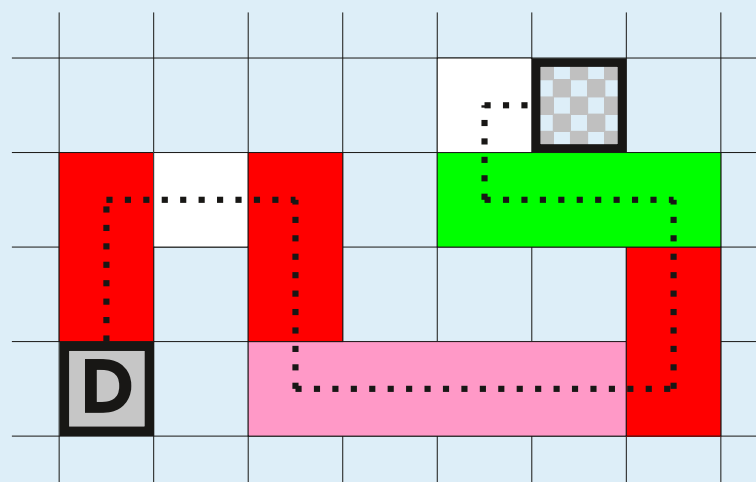
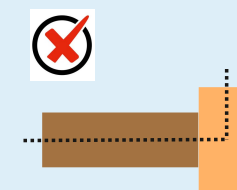
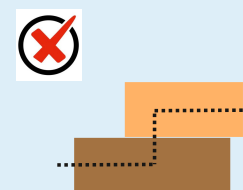
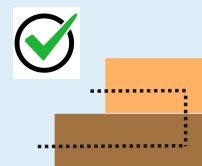
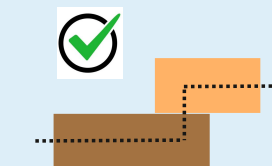
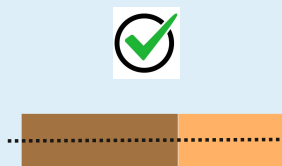
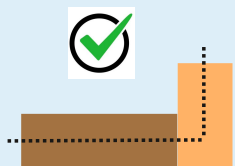


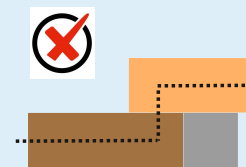
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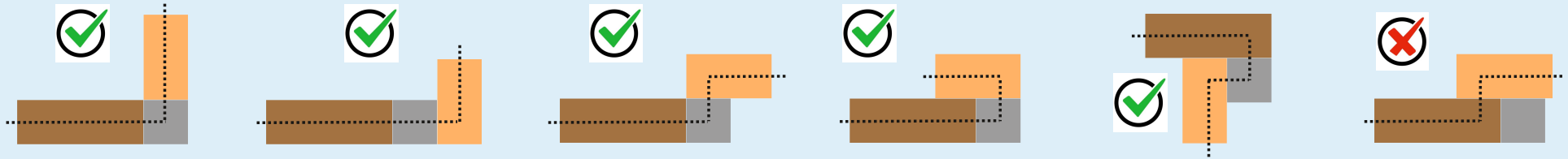
les différents types de connexion



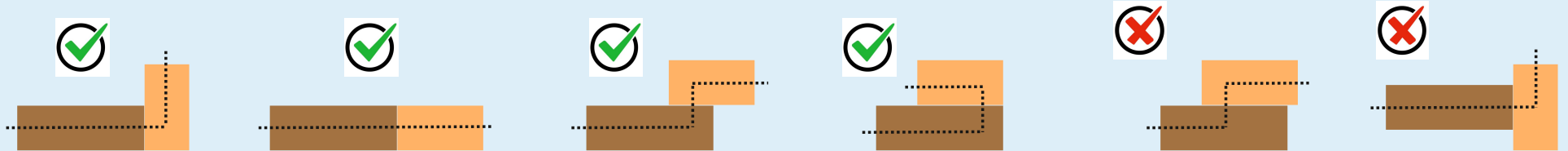


Avec des **réglottes** et en respectant les principes imposés, **relier** les cases de **départ** et d'**arrivée**.

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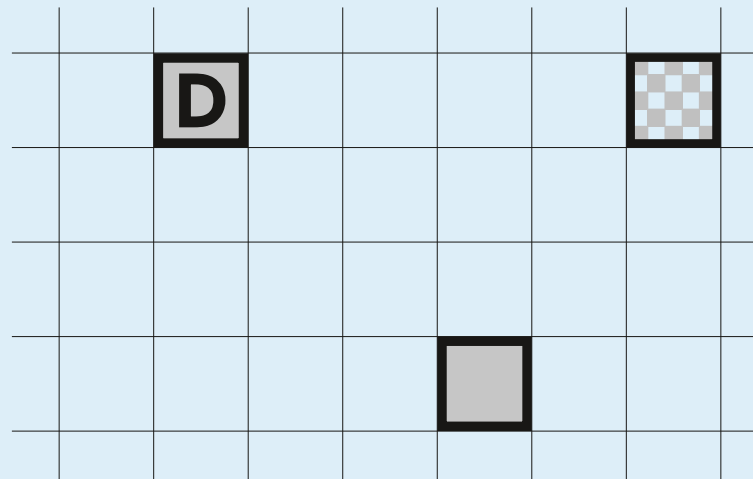


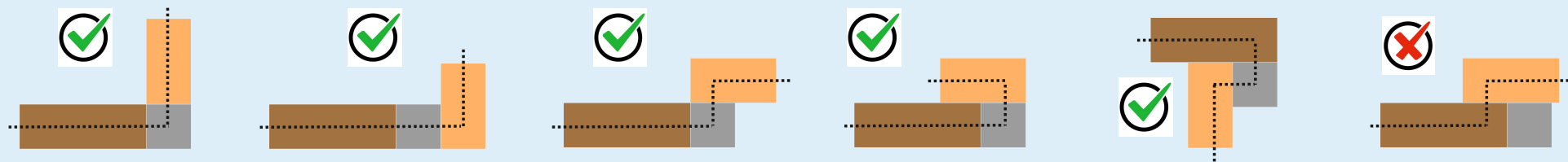
les différents types de connexion



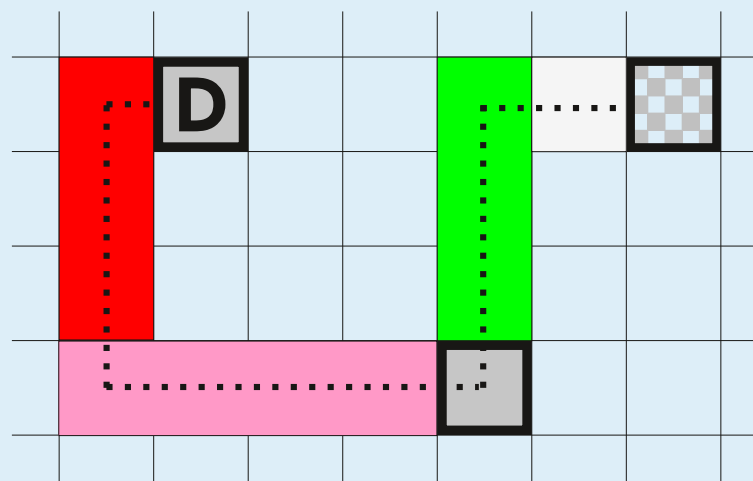
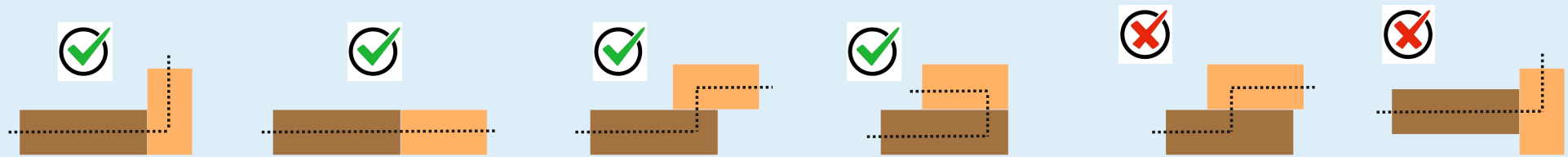
Si des cases intermédiaires sont apparentes, le chemin envisagé devra y passer.

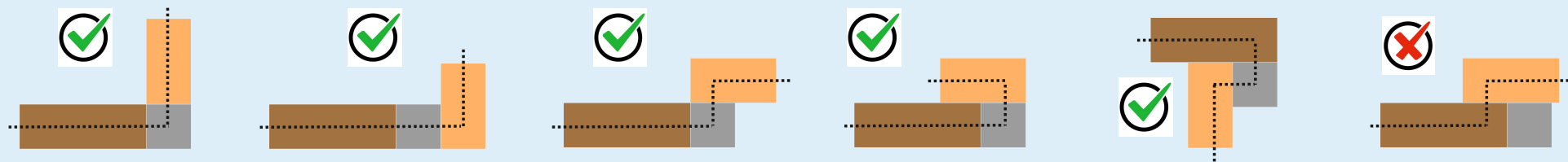
Exemple pour



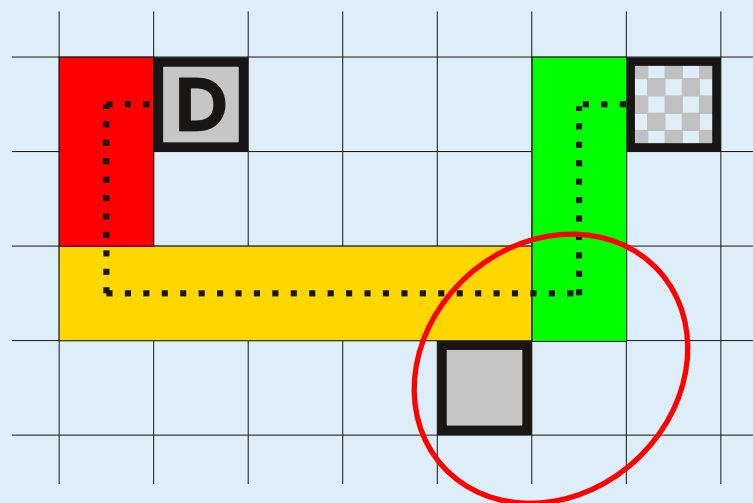
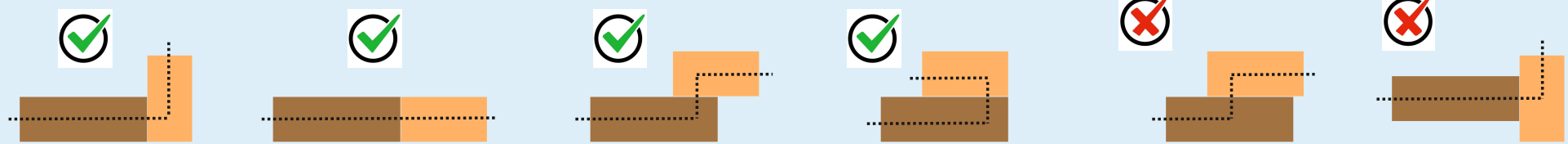


les différents types de connexion



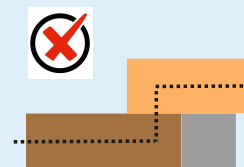
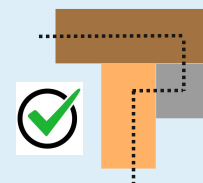
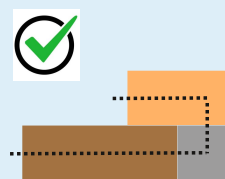
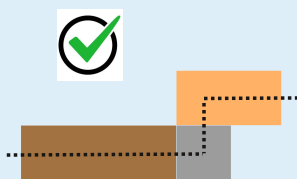
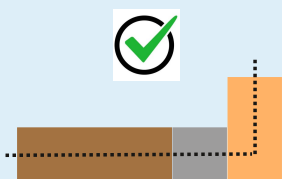
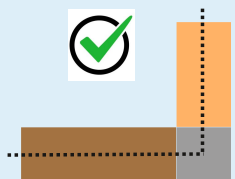


les différents types de connexion



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les différents types de connexion

